SYLLABUS

for

Choice Based Credit System

(CBCS)

On the basis of

Outcome Based Education

(OBE)

BACHELOR OF COMPUTER APPLICATIONS HONOURS

PATNA WOMEN'S COLLEGE PATNA UNIVERSITY

3rd Cycle NAAC Accredited at 'A' Grade with CGPA 3.58/4 "College with Potential for Excellence" (CPE) Status Accorded by UGC

Vision

Rooted in the life, vision, and teachings of Jesus Christ and inspired by Mother Veronica, the foundress of the Apostolic Carmel, Patna Women's College strives to become a centre of academic excellence in higher education, social responsibility, and empowerment of women.

Mission Statement

Patna Women's College, the first college for women in Bihar, is committed to the holistic development of women so as to make an effective contribution to the creation of a better society.

To this end, we strive

- To become a center of excellence in higher education for women in an atmosphere of autonomy.
- To excel in teaching-learning, research, and consultancy.
- To provide education that promotes capacity building and holistic development of a person.
- To offer subjects for competency building and motivate/animate a workforce imbued with human values.
- To promote patriotism, communal harmony and cultural integration to maintain a free and peaceful atmosphere on the campus.
- To train the students in creative arts, social service, critical thinking, and leadership in order to make an effective contribution to the creation of a new and value-based society.
- To create women leaders and to make them agents of social change.
- To develop skill oriented and value-based courses, for the all-round development of individuals.
- To promote academic exchange and academia-industry interface.
- To form young women who are 'always wise' and who will dare to 'go ahead and conquer knowledge' through, competence, commitment, delicate conscience, and compassion.

B.Sc. Computer Applications (Hons.) CBCS Syllabus

Note: 1 credit = 15 hours

- 1. Theory paper: 6 credits each (5Theory and 1 Tutorial).
- 2. Tutorial group of each theory paper should have a group size of 8 students.
- 3. Practical paper: 6 credits each (4Theory and 2 Practical).
- 4. Practical paper will not have tutorials.

Core Courses (6 credits each)

Core Course: A course, which should compulsorily be studied by a candidate as a core requirement is termed as a Core course.

Semester I

- 1. Programming Fundamentals using C
- 2. Computer System Architecture

Semester II

- 3. Object Oriented Programming using C++
- 4. Discrete Structure

Semester III

- 5. Data Structure
- 6. Operating System
- 7. Computer Networks

Semester IV

- 8. Design & Analysis of Algorithms
- 9. Software Engineering
- 10. Database Management Systems

Semester V

- 11. Java Programming
- 12. Theory of Computation

Semester VI

- 13. Internet Technologies
- 14. Artificial Intelligence

Generic Elective Papers (GE) (6 credits each)

Generic Elective (GE) Course: An elective course chosen generally from an unrelated discipline/subject, with an intention to seek exposure is called a Generic Elective.

P.S.: A core course offered in a discipline/subject may be treated as an elective by other discipline/ subject and vice versa and such electives may also be referred to as Generic Elective.

Semester I

1. Computer Fundamentals

Semester II

2. Programming Concepts

Semester III

3. Database Management System

Semester IV

4 Python Programming

Discipline Specific Elective (DSE) (6 credits each)

Discipline Specific Elective (DSE) Course: Elective courses may be offered by the main discipline/subject of study is referred to as Discipline Specific Elective. The

University/Institute may also offer discipline related Elective courses of interdisciplinary nature (to be offered by main discipline/subject of study).

Semester V

DSE-1

1. Oracle

DSE-2

2. Data Mining

Semester VI

DSE-3

3. Python Programming

DSE-4

4. Project

Skill Enhancement Course (SEC)(2Credits)

Skill Enhancement Courses (SEC): These courses may be chosen from a pool of courses designed to provide value-based and/or skill-based knowledge.

Semester III

1. Inter Religious Studies (Value based)

Semester IV

2. Internet Security & Cyber laws

Program Outcome

After the completion of the course, the student will attain the ability to:

- **PO1**: Explain different computing paradigms (hardware & software) needed for a proper understanding of Computer Applications as a subject.
- **PO2**: Comprehend, explore and develop computer programmes in the allied areas like algorithms, web design, data analytics etc. for efficient design of computer based systems.
- **PO3**: Apply domain knowledge and expertise for enhancing educational pursuits and research capability.
- **PO4**: Develop a range of Software skills applicable for employment.
- **PO5**: Recognize and apply computing principles and Project Management in multidisciplinary environment.
- **PO6**: Use the knowledge of advance technologies for developing customized solutions via startups and entrepreneurship.

Program Specific Outcome

After the completion of the course, the students will be able to:

- **PSO1**: Aspire for higher degrees and research work.
- **PSO2**: Attain Specialization in specific domains of Computer Applications.
- **PSO3**: Gain knowledge in Software Development in Information Technology Sectors.
- **PSO4**: Work for Banking, Insurance, Teaching and other services in Corporate and Government sectors.
- **PSO5**: Start up new business venture through Startups and as entrepreneurs in IT sector

B.Sc. Computer Applications (Hons.) CBCS Syllabus

Sem	Core Course (14)	Ability	Skill	Discipline Specific	Generic
-	6 Credits each	Enhancement	Enhancement	Elective DSE (4)	Elective GE (4)
		Compulsory	Course SEC(2)	6 Credits each	<u>6 Credits each</u>
		Course AECC (2)	2 Credits each		
		2 Credits each			
Ι	BCA CC101:				BCA GE101:
	Programming Fundamentals using C	English			Computer
	BCA CC102:	Communication			Fundamentals
	Computer System				
II	BCA CC203:	Environmental			BCA GE202:
	Object oriented	Science			Programming
	C++				Concepts
	BCA CC204:				
	Discrete Structure				
	BCA CC305:		IRS SEC301:		BCA GE303:
	BCA CC306:		Studies		Database
	Operating System		(Value based)		Management
	BCA CC307:				System
IV	BCA CC408:		BCA		BCA GE404:
	Design & Analysis of		SEC402:		Python
	Algorithms BCA CC409		Internet Security &		Programming
	Software Engineering		Cyber Laws		i rogrammig
	BCA CC410:		(Skill based)		
	Database Management				
V	BCA CC511 :			BCA DSE501:	
	Java Programming			Oracle	
	BCA CC512:			BCA DSE502:	
	Theory of Computation			Data Mining	
VI	BCA CC613:			BCA DSE603:	
	Internet Technologies			Python	

Course Structure for B.Sc. Computer Applications (Hons.)

Semester –I	Semester -II
PCA CC101-	PCA CC202-
Programming Fundamentals using C	Object oriented Programming using C++
BCA CC102:	BCA CC204:
Computer System Architecture	Discrete Structure
ENG AEC101 : English Communication	EVS AEC202:
HIN AEC101 : fgUnh O;kdj.k vkSj	Environmental Science
lEizs"k.k	
BCA GE101:	BCA GE202:
Computer Fundamentals	Programming Concepts
<u>Semester –III</u>	<u>Semester -IV</u>
BCA CC305:	BCA CC408:
Data Structure	Design & Analysis of Algorithms
BCA CC306:	BCA CC409:
Operating System	Software Engineering
BCA CC307:	BCA CC410:
Computer Networks	Database Management Systems
IRS SEC301 :	BCA SEC402:
Inter-Religious Studies (Value based)	Internet Security & Cyber Laws
BCA GE303:	BCA GE404:
Database Management System	Python Programming
<u>Semester –V</u>	<u>Semester -VI</u>
BCA CC511 :	BCA CC613:
Java Programming	Internet Technologies

BCA CC512:	BCA CC614:		
Theory of Computation	Artificial Intelligence		
BCA DSE501:	BCA DSE603:		
Oracle	Python Programming		
BCA DSE502:	BCA DSE604:		
Data Mining	Project (Software Development)		
B.Sc. Computer Applications (Hons.) CBCS Syllabus			

Somootor	Course	Theory	Practical	Tutorial	Total
Semester	Course	Theory	FIACUCAI	Tutoriai	Credits
	I. Core Course (14 Papers) –	06 crea	lits each	้า	
	1. Programming Fundamentals using	4	2	-	6
1	С				
	2. Computer System Architecture	5	-	1	6
	3. Object Oriented Programming using	4	2	-	6
II	C++				
	4. Discrete Structure	5	-	1	6
	5. Data Structure	4	2	-	6
ш	6. Operating System	4	2	-	6
	7. Computer Networks	5	-	1	6
	8. Design & Analysis of Algorithms	5	-	1	6
IV	9. Software Engineering	5	-	1	6
	10. Database Management Systems	4	2	-	6
v	11. Java Programming	4	2	-	6
-	12. Theory of Computation	5	-	1	6
VI	Internet Technologies	4	-	2	6
	14. Artificial Intelligence	5	-	1	6
	II Electivo Courso - 06 crodita	oach			
			1	1	
	1. Discipline Specific Elective- DSE				
	(4 papers)				
v	1. Oracle	4	2	-	6
	2. Data Mining	5	-	1	6
VI	3. Python Programming	4	2	-	6

	4. Project (Software Development)	-	-	-	6
	B.1.Generic Elective / Interdisciplinary	1			
	(4 papers)				
I	1. Computer Fundamentals	4	2	-	6
11	2. Programming Concepts	4	2	-	6
III	3. Database Management System	4	2	-	6
IV	4. Python Programming	4	2	-	6
	III. Ability Enhancement Course	<u>s –</u> 0	2 credi	ts each	
	III. Ability Enhancement Course 1. Ability Enhancement Compulsory	<u>s </u> – 0	2 credi	ts each	
	III. Ability Enhancement Course 1. Ability Enhancement Compulsory (AECC)	<u>s –</u> 0	2 credi	ts each	
1	III. Ability Enhancement Course 1. Ability Enhancement Compulsory (AECC) 1. English Communication	<u>s</u> – 0	2 credi	ts each	2
1	III. Ability Enhancement Course 1. Ability Enhancement Compulsory (AECC) 1. English Communication 2. Environmental Science	<u>s</u> – 0 2 2	2 credi	ts each	2
 	III. Ability Enhancement Course 1. Ability Enhancement Compulsory (AECC) 1. English Communication 2. Environmental Science II. Skill Enhancement Course (SEC)	<u>s</u> – 0 2 2	2 credi	ts each	2 2
 	III. Ability Enhancement Course 1. Ability Enhancement Compulsory (AECC) 1. English Communication 2. Environmental Science II. Skill Enhancement Course (SEC) 1. Inter Religious Studies	<u>s</u> – 0 2 2 2	2 credi	ts each	2 2 2 2
 	III. Ability Enhancement Course 1. Ability Enhancement Compulsory (AECC) 1. English Communication 2. Environmental Science II. Skill Enhancement Course (SEC) 1. Inter Religious Studies 2. Internet Security & Cyber laws	<u>s</u> – 0 2 2 2 2 -	2 credi - 2	ts each	2 2 2 2 2 2 2

Institute should evolve a system/policy about ECA / General Interest / Hobby / Sports / NCC / NSS / related courses on its own.

*wherever there is practical there will be no tutorial and vice-versa.

Computer Applications (Honours) Details of CBCS Syllabus

Core Courses (6 credits each)

<u>SEMESTER – I</u>

Course Outcomes:

At the completion of the course, the students will attain the ability to:

- **CO1:** Recognize the basics of Computer Programming Concepts using C Programming Language.
- **CO2:** Explain the concept of C character set, identifiers and keywords, variable different data types, operators and programming constructs.
- **CO3:** Apply the concept of advanced topics like Arrays, Functions, Pointers, Structures, Unions and Dynamic Memory Allocations and File Handling in various programmes
- **CO4:** Create and execute different programmes using Procedural programming method.

Core Course: A course, which should compulsorily be studied by a candidate as a core requirement is termed as a Core course.

BCA	BCA CC101 : Programming Fundamentals Using C			
P	PWC (Theory :4 credits + Practical: 2 credit)			
Unit	t Topics to be covered			
		hours		
1	Overview of Procedure Oriented Programming, Character set,	10		
l	keywords, Data types, Casting of Data Types, Variables, Scope of			

expressions, Basic structure of a C program , Header Files, Compiling and Executing a C program, using comments in programs.102.I/O statements, Conditional Statements (IF, IF ELSE, Nested IF, Switch-Case), Iterative Statements (FOR, WHILE, and DO-WHILE), Use of BREAK and CONTINUE in loops, Nested loops.103.Arrays (Declaring an Array, Initializing an Array, Accessing individual elements in an Array, Manipulating array elements using loops), Use Various types of arrays (integer, float and character arrays), Two- dimensional Arrays, Working with Rows and Columns of a matrix. String handling and manipulation in C, Pointers – Introduction to Pointers, Pointer Arithmetic, Pointers – Introduction to Pointers, Pointer Arithmetic, Pointers with Arrays, Structures, String204.Structures in C (Declaring, initializing and using simple structures), Array of structures, Concept of unions. Dynamic memory allocation, use of malloc(), calloc(), free() functions. User Defined Functions- Declaring, calling and defining a User defined function. Passing Simple variables, Arrays, Structures etc. in a User Defined Function. Void Functions, Functions returning values Storage classes in C Simple file handling operations.30Practical of C Programs30		Variables, Operators, Understanding precedence of Operators in	
and Executing a C program, using comments in programs.2.I/O statements, Conditional Statements (IF, IF ELSE, Nested IF, Switch-Case), Iterative Statements (FOR, WHILE, and DO-WHILE), Use of BREAK and CONTINUE in loops, Nested loops.103.Arrays (Declaring an Array, Initializing an Array, Accessing individual elements in an Array, Manipulating array elements using loops), Use Various types of arrays (integer, float and character arrays), Two- dimensional Arrays, Working with Rows and Columns of a matrix. String handling and manipulation in C, Pointers – Introduction to Pointers, Pointer Arithmetic, Pointers with Arrays, Structures, String204.Structures in C (Declaring, initializing and using simple structures), Dynamic memory allocation, use of malloc(), calloc(), free() functions. User Defined Functions- Declaring, calling and defining a User defined function. Passing Simple variables, Arrays, Structures etc. in a User Defined Function. Void Functions, Functions returning values Storage classes in C Simple file handling operations.30Practical of C Programs30		expressions, Basic structure of a C program , Header Files, Compiling	
 I/O statements, Conditional Statements (IF, IF ELSE, Nested IF, Switch-Case), Iterative Statements (FOR, WHILE, and DO-WHILE), Use of BREAK and CONTINUE in loops, Nested loops. Arrays (Declaring an Array, Initializing an Array, Accessing individual elements in an Array, Manipulating array elements using loops), Use Various types of arrays (integer, float and character arrays), Two- dimensional Arrays, Working with Rows and Columns of a matrix. String handling and manipulation in C, Pointers – Introduction to Pointers, Pointer Arithmetic, Pointers with Arrays, Structures, String Structures in C (Declaring, initializing and using simple structures), Array of structures, Concept of unions. Dynamic memory allocation, use of malloc(), calloc(), free() functions. User Defined Functions- Declaring, calling and defining a User defined function Concept of Pass by Value and Pass by Reference in a User Defined Function. Passing Simple variables, Arrays, Structures etc. in a User Defined Function. Void Functions, Functions returning values Storage classes in C Simple file handling operations. Practical of C Programs 30 		and Executing a C program, using comments in programs.	
Switch-Case), Iterative Statements (FOR, WHILE, and DO-WHILE), Use of BREAK and CONTINUE in loops, Nested loops.203.Arrays (Declaring an Array, Initializing an Array, Accessing individual elements in an Array, Manipulating array elements using loops), Use Various types of arrays (integer, float and character arrays), Two- dimensional Arrays, Working with Rows and Columns of a matrix. String handling and manipulation in C, Pointers – Introduction to Pointers, Pointer Arithmetic, Pointers with Arrays, Structures, String204.Structures in C (Declaring, initializing and using simple structures), Array of structures, Concept of unions. Dynamic memory allocation, use of malloc(), calloc(), free() functions. User Defined Functions- Declaring, calling and defining a User defined function20Concept of Pass by Value and Pass by Reference in a User Defined Function. Void Functions, Functions returning values Storage classes in C Simple file handling operations.30Practical of C Programs30	2.	I/O statements, Conditional Statements (IF, IF ELSE, Nested IF,	10
Use of BREAK and CONTINUE in loops, Nested loops.203.Arrays (Declaring an Array, Initializing an Array, Accessing individual elements in an Array, Manipulating array elements using loops), Use Various types of arrays (integer, float and character arrays), Two- dimensional Arrays, Working with Rows and Columns of a matrix. 		Switch-Case), Iterative Statements (FOR, WHILE, and DO-WHILE),	
3. Arrays (Declaring an Array, Initializing an Array, Accessing individual elements in an Array, Manipulating array elements using loops), Use Various types of arrays (integer, float and character arrays), Two-dimensional Arrays, Working with Rows and Columns of a matrix. String handling and manipulation in C, Pointers – Introduction to Pointers, Pointer Arithmetic, Pointers with Arrays, Structures, String 20 4. Structures in C (Declaring, initializing and using simple structures), Array of structures, Concept of unions. Dynamic memory allocation, use of malloc(), calloc(), free() functions. User Defined Functions- Declaring, calling and defining a User defined function 20 Concept of Pass by Value and Pass by Reference in a User Defined Function. Passing Simple variables, Arrays, Structures etc. in a User Defined Function. Void Functions, Functions returning values Storage classes in C Simple file handling operations. Practical of C Programs 30		Use of BREAK and CONTINUE in loops, Nested loops.	
elements in an Array, Manipulating array elements using loops), Use Various types of arrays (integer, float and character arrays), Two- dimensional Arrays, Working with Rows and Columns of a matrix. String handling and manipulation in C, Pointers – Introduction to Pointers, Pointer Arithmetic, Pointers with Arrays, Structures, String204.Structures in C (Declaring, initializing and using simple structures), Array of structures, Concept of unions. Dynamic memory allocation, use of malloc(), calloc() , free() functions. User Defined Functions- Declaring, calling and defining a User defined function Concept of Pass by Value and Pass by Reference in a User Defined Function. Passing Simple variables, Arrays, Structures etc. in a User Defined Function. Void Functions, Functions returning values Storage classes in C Simple file handling operations.30Practical of C Programs30	3.	Arrays (Declaring an Array, Initializing an Array, Accessing individual	20
Various types of arrays (integer, float and character arrays), Two- dimensional Arrays, Working with Rows and Columns of a matrix. String handling and manipulation in C, Pointers – Introduction to Pointers, Pointer Arithmetic, Pointers with Arrays, Structures, String204.Structures in C (Declaring, initializing and using simple structures), Array of structures, Concept of unions. Dynamic memory allocation, use of malloc(), calloc() , free() functions. User Defined Functions- Declaring, calling and defining a User defined function20Concept of Pass by Value and Pass by Reference in a User Defined Function. Passing Simple variables, Arrays, Structures etc. in a User Defined Function. Void Functions, Functions returning values Storage classes in C Simple file handling operations.30Practical of C Programs30		elements in an Array, Manipulating array elements using loops), Use	
dimensional Arrays, Working with Rows and Columns of a matrix.String handling and manipulation in C, Pointers – Introduction to Pointers, Pointer Arithmetic, Pointers with Arrays, Structures, String4.Structures in C (Declaring, initializing and using simple structures), Array of structures, Concept of unions. Dynamic memory allocation, use of malloc(), calloc(), free() functions. User Defined Functions- Declaring, calling and defining a User defined functionConcept of Pass by Value and Pass by Reference in a User Defined Function.Passing Simple variables, Arrays, Structures etc. in a User Defined Function. Void Functions, Functions returning values Storage classes in C Simple file handling operations.Practical of C Programs30TOTAL90		Various types of arrays (integer, float and character arrays), Two-	
String handling and manipulation in C, Pointers – Introduction to Pointers, Pointer Arithmetic, Pointers with Arrays, Structures, String204.Structures in C (Declaring, initializing and using simple structures), Array of structures, Concept of unions. Dynamic memory allocation, use of malloc(), calloc() , free() functions. User Defined Functions- Declaring, calling and defining a User defined function20Concept of Pass by Value and Pass by Reference in a User Defined Function. Passing Simple variables, Arrays, Structures etc. in a User Defined Function. Void Functions, Functions returning values Storage classes in C Simple file handling operations.30Practical of C Programs30TOTAL90		dimensional Arrays, Working with Rows and Columns of a matrix.	
Pointers - Introduction to Pointers, Pointer Arithmetic, Pointers with Arrays, Structures, String204.Structures in C (Declaring, initializing and using simple structures), Array of structures, Concept of unions. Dynamic memory allocation, use of malloc(), calloc(), free() functions. User Defined Functions- Declaring, calling and defining a User defined function20Concept of Pass by Value and Pass by Reference in a User Defined Function.4.4.Passing Simple variables, Arrays, Structures etc. in a User Defined Function.4.4.Void Functions, Functions returning values Storage classes in C Simple file handling operations.30Practical of C Programs30TOTAL90		String handling and manipulation in C,	
Pointers with Arrays, Structures, String204.Structures in C (Declaring, initializing and using simple structures), Array of structures, Concept of unions. Dynamic memory allocation, use of malloc(), calloc() , free() functions. User Defined Functions- Declaring, calling and defining a User defined function1Concept of Pass by Value and Pass by Reference in a User Defined Function. Passing Simple variables, Arrays, Structures etc. in a User Defined Function. Void Functions, Functions returning values Storage classes in C Simple file handling operations.30Practical of C Programs30		Pointers – Introduction to Pointers, Pointer Arithmetic,	
4.Structures in C (Declaring, initializing and using simple structures), Array of structures, Concept of unions. Dynamic memory allocation, use of malloc(), calloc(), free() functions. User Defined Functions- Declaring, calling and defining a User defined function Concept of Pass by Value and Pass by Reference in a User Defined Function. Passing Simple variables, Arrays, Structures etc. in a User Defined Function. Void Functions, Functions returning values Storage classes in C Simple file handling operations.30Practical of C Programs30TOTAL90		Pointers with Arrays, Structures, String	
Array of structures, Concept of unions.Dynamic memory allocation, use of malloc(), calloc() , free() functions.User Defined Functions- Declaring, calling and defining a User definedfunctionConcept of Pass by Value and Pass by Reference in a User DefinedFunction.Passing Simple variables, Arrays, Structures etc. in a User DefinedFunction.Void Functions, Functions returning valuesStorage classes in CSimple file handling operations.Practical of C Programs30TOTAL	4.	Structures in C (Declaring, initializing and using simple structures),	20
Dynamic memory allocation, use of malloc(), calloc() , free() functions.User Defined Functions- Declaring, calling and defining a User definedfunctionConcept of Pass by Value and Pass by Reference in a User DefinedFunction.Passing Simple variables, Arrays, Structures etc. in a User DefinedFunction.Void Functions, Functions returning valuesStorage classes in CSimple file handling operations.Practical of C Programs30TOTAL		Array of structures, Concept of unions.	
User Defined Functions- Declaring, calling and defining a User definedfunctionConcept of Pass by Value and Pass by Reference in a User DefinedFunction.Passing Simple variables, Arrays, Structures etc. in a User DefinedFunction.Void Functions, Functions returning valuesStorage classes in CSimple file handling operations.Practical of C Programs30TOTAL		Dynamic memory allocation, use of malloc(), calloc(), free() functions.	
functionfunctionConcept of Pass by Value and Pass by Reference in a User DefinedFunction.Passing Simple variables, Arrays, Structures etc. in a User DefinedFunction.Void Functions, Functions returning valuesStorage classes in CSimple file handling operations.Practical of C Programs30TOTAL		User Defined Functions- Declaring, calling and defining a User defined	
Concept of Pass by Value and Pass by Reference in a User Defined Function.Passing Simple variables, Arrays, Structures etc. in a User Defined Function.Void Functions, Functions returning values Storage classes in C Simple file handling operations.Practical of C Programs30TOTAL90		function	
Function.Passing Simple variables, Arrays, Structures etc. in a User DefinedFunction.Function.Void Functions, Functions returning valuesFunctionStorage classes in CSimple file handling operations.Practical of C Programs30TOTAL90		Concept of Pass by Value and Pass by Reference in a User Defined	
Passing Simple variables, Arrays, Structures etc. in a User DefinedFunction.Void Functions, Functions returning valuesStorage classes in CSimple file handling operations.Practical of C Programs30TOTAL		Function.	
Function.Void Functions, Functions returning valuesStorage classes in CSimple file handling operations.30Practical of C Programs30TOTAL90		Passing Simple variables, Arrays, Structures etc. in a User Defined	
Void Functions, Functions returning values Image: Storage classes in C Simple file handling operations. Image: Storage classes in C Practical of C Programs 30 TOTAL 90		Function.	
Storage classes in C Simple file handling operations. Practical of C Programs 30 TOTAL 90		Void Functions, Functions returning values	
Simple file handling operations. 30 Practical of C Programs 30 TOTAL 90		Storage classes in C	
Practical of C Programs30TOTAL90		Simple file handling operations.	
TOTAL 90		Practical of C Programs	30
		TOTAL	90

- 1. Kanetkar Yashvant. (2001). Let us C, B&B, New Delhi
- 2. Schildt Herbert. (2010). The Complete Reference C, Tata Mc Graw Hill, New Delhi
- 3. Kamthan Ashok N. (2012). Programming in C, Pearson, Noida
- 4. Jacquline A. Jones & Keith Harrow. (2003). *C Programming with Problem Solving*, Dream Tech Press, New Delhi
- 5. Subburaj R. (2011). Programming in C, Vikas Publication House, Noida

6. Jeyapooran T. (2011). Programming with C, Vikas Publication House, Noida

<u>SEMESTER – I</u>

Course Outcomes:

- **CO1:** Recognise and understand different Number systems, Logic Gates, Basics of Boolean Algebra.
- **CO2:** Design Combinational and Sequential Circuits, flip flops etc.
- **CO3:** Describe the design and structure of Central Processing Unit and Memory.
- **CO4:** Compare the design of Modern processors, Memories and I/Os.

BCA C	cc102 : Computer System Architecture	
PWC (Theory :5 credits + Tutorial: 1 credit)		
Units	Topics to be covered	No. of
		hours
1	Introduction to Computers: Functional Units of Computer,	15
	Introduction to OS and Network	
	Number systems - Decimal, Binary, Octal and Hexa-decimal	
	number systems and their inter conversion, 1's & 2's complement,	
	Arithmetic operations on Binary numbers, overflow & underflow.	
2	Logic Gates, AND, OR, NOT, NOR, NAND & XOR gates and their	20
	Truth tables	
	Boolean Algebra - Basic Operations and Boolean Laws, De	
	Morgan's theorem. Sum of Product & Product of Sum,	
	Introduction to Logic Design of Digital Circuits through Logic	
	gates.Expression simplification through Boolean Laws and K-Map	
3	Combinational Circuit: Half Adder & Full Adder, Subtractor,	20
	Encoder and Decoder, Multiplexer and De-Multiplexers.	
	Sequential Circuit: Concept of Latch and Flip Flops SR & JK,	

	Registers, Shift Registers, Counters	
4	Control Unit and its General Model, Instruction Formats,	20
	Addressing modes, Bus Interconnection Structure	
	Central Processing Unit: Component and General register	
	organization, Stack organization,	
	Memory: Main memory, Auxiliary memory	
	Introduction to RISC and CISC	
	Tutorial	15
	TOTAL	90

- 1. Abel Peter. (2000). IBM PC Assembly Language and Programming, PHI, New Delhi
- 2. Mano M Morris. (2008). Computer System Architecture, Pearson Education, New Delhi
- 3. Carphell John D. (2007), *Computer System Organization & Architecture*, Pearson Education, New Delhi
- 4. Stallings William. (2014). Computer Organization & Architecture, Pearson, Noida
- 5. Ram B. (2009). *Computer Fundamentals, Architecture and Organisation*, New Age International Publishers

SEMESTER - II

Course Outcomes:

- **CO1** Recognize the theoretical concept of Object Oriented approach (class, objects, encapsulation, abstraction, polymorphism, Inheritance etc.)
- **CO2** Explain practical implementation of Object Oriented Programming using C++ and compare between Object Oriented Programming approach and procedural programming approach.
- CO3 Apply the concept of Object Oriented Programming using C++ like class, objects, constructors & Destructors, Function Overloading, Operator Overloading, inheritance, friend class & friend functions, Virtual functions, File Handling etc.

CO4 Create and execute different programmes using Object Oriented Programming method.

BCA C	BCA CC203 : Object Oriented Programming Using C++		
PWC (Theory :4 credits + Practical: 2 credits)			
Units	Topics to be covered	No. of	
		hours	
1	Object Oriented Programming concept, Procedural vs OOP		
	programming, OOP terminology and features, Tokens, Character	10	
	set, Keywords, Data-types, Constants and variables, Expressions,		
	Standard Library Functions and Header files.		
	Operator and Expressions: Arithmetic Operator,		
	Increment/Decrement Operator, Relational Operator, Logical		
	Operator and Conditional Operators, Logical Expressions		
2	Control statements, IF, IFELSE, Nested IF, SwitchCase,		
	GoTo, Break and Continue	10	
	Looping statements, While, Do-while, For statements, nested		
	loops.		
	Classes and Objects: Need for Classes, Declaration of Classes,		
	Referencing class Members, Data members and Member		
	Functions, Creation of objects, Access Specifiers		
3	Use of Constructors and Destructors, Types of Constructors:		
	Default, Parameterized and Copy Constructors, Operator	20	
	Overloading, Function Overloading, Friend Class, Friend		
	Function, Virtual Functions, Arrays of Objects, Inline Functions.		
4	Concept of Inheritance, Types of inheritance: Single level, multi-		
	level, multiple, hybrid, Function overriding, Exception handling,	20	
	Introduction to Pointers, Simple File Handling.		
	Practical of C++Programs	30	
	TOTAL	90	

- 1. Balaguruswamy E. (2006). *Object Oriented Programming* & C++, Tata McGraw Hills, New Delhi
- Venugopal, Rajkumar & Ravishankar T. (2009). *Mastering C++*, Tata McGraw Hills, New Delhi
- Lafore Robert. (2008). Object Oriented Programming in Turbo C++, Galgotia Publication, New Delhi.
- 4. Khurana Rohit. (2008). *Object Oriented Programming with C++,* Vikas Publishing House, NOIDA.
- 5. Sahoo Reeta. (2007). C++ Projects, Khanna Book Publishing, New Delhi.

<u>SEMESTER – II</u>

Course Outcomes:

- **CO1:** Define Sets and Relations, Functions, Recurrence Relation, Permutation and Combination, Hasse Diagram, Lattice.
- **CO2:** Understand Prepositional Logic, Normal Forms, Basics of Inference Theory.
- **CO3:** Describe and evaluate algorithmic principles and outline the basic structure proof techniques described.
- **CO4:** Design solutions using Graphs and Trees for problem statements.

BCA C	<u>:C204</u> : Discrete Structure	
PW	c (Theory :5 credits + Tutorial: 1 credit)	
Units	Topics to be covered	No. of hours
1	Sets - finite and Infinite sets, Functions, Relations, Properties	20
	of Binary Relations, Closure, Partial Ordering Relations,	
	counting - Pigeonhole Principle, Permutation and	
	Combination; Mathematical Induction, Principle of Inclusion	

	and Exclusion.	
2	Graph Theory: Basic Terminology, Models and Types,	10
	multigraphs and weighted graphs, Graph Representation,	
	Euler and Hamiltonian Paths and Circuits, Trees, Basic	
	Terminology and properties of Trees.	
3	Prepositional Logic: Introduction, Use of propositions to	25
	represent simple sentences, Logical Connectives, Well-formed	
	Formulas, Tautologies, Equivalences, Introduction to Normal	
	forms, Inference Theory.	
4	Recurrences: Recurrence Relations, generating functions,	20
	Linear Recurrence Relations with constant coefficients and	
	their solution, Substitution Method. Theory of Lattice :Basic	
	Axioms and Definitions; Types of Lattices and examples	
	Tutorial	15
	TOTAL	90

- 1. Liu C.L and Mahopatra D.P., (1987). *Elements of Discrete Mathematics*, TMH, New Delhi
- 2. Rosen Kenneth, (2013). *Discrete Mathematics and its Appplications*, Mc Graw Hill, New Delhi
- 3. Tremblay J.P and Manohar R., (2016) *Discrete Mathematical Strucutres with Application to Computer Science*, McGraw Hill, New Delhi
- 4. Basavaraj S. Anami, Venkanna S. Madalli, (2013). *Discrete Mathematics*, University Press, Hyderabad
- 5. Sarkar Dr. Swapan Kumar, (2016). *Discrete Mathematics*, S. Chand & Company Pvt. Ltd., New Delhi

<u>SEMESTER – III</u>

Course Outcomes:

- **CO1**: Recognize the different types of data structures such as arrays, records, linked structures, stacks, queues, trees, and graphs used in Computer Science and their representation in memory, their algorithms and applications.
- **CO2**: Compare and contrast the benefits of dynamic and static data structures implementations.
- **CO3**: Differentiate between the benefits of alternative implementations of data structures with respect to performance.
- **CO4**: Analyse the computational efficiency of the principal algorithms for sorting, searching, and hashing.

BCA C	C305 : Data Structure	
PW	c (Theory :4 credits + Practical: 2 credits)	
Units	Topics to be covered	No. of hours
1	Elementary Data Organization, Linear and non-linear data	10
	structures, Data Structure Operations, Memory representation	
	of Arrays (Single and Multi-dimensional Arrays), Static	
	representation of Stack, Queue and Circular Queue, Insertion	
	and deletion operations on these data structures.	
2	Searching and Sorting techniques: Linear Search, Binary	15
	Search, Comparison of Linear and Binary Search, Selection	
	Sort, Bubble Sort, Quick Sort, Merging of Arrays.	
3	Pointers & Dynamic Memory Allocation, Linked List and its	15

	advantages, Representation of Singly, Doubly and Circular linked Lists.	
4	Introduction to Tree as a data structure, Binary Tree: Definition related terminologies, Operations such as Inorder, Preorder, and Postorder Traversals (recursive algorithms only), Binary Search Tree.	20
	Practical of Data Structure using C	30
	TOTAL	60

- 1. Thareja Reema, (2016). *Data Structures using C*, Oxford Higher Education, New Delhi.
- 2. Balagurusamy E, (2013). Data Structures using C, Tata McGrawHills, New Delhi.
- 3. Kamthane Ashok N., (2009). *Programming with ANSI and Turbo C*, Pearson Publication, Noida
- Lipshutz Seymour, (2012). Data Structures Shaum's Outlines, Tata McGrawHills, New Delhi.
- Langsam Yedidyah, Augenstein Moshe J. & Tanenbaum Aaron M., (2005). Data Structures using C and C++, Pearson Education, Delhi.
- 6. Pai GAV, (2009). *Data Structures and algorithms Concepts, Techniques and Applications,* Tata McGraw Hills, Delhi.

SEMESTER – III

Course Outcomes:

- CO1: State the Role of System Software (Operating System) in Computers.
- **CO2**: Describe the important Computer System resources and the Role of OS in their management policies and algorithms
- CO3: Analyse different types of Operating Systems (DOS, Windows, UNIX).

BCA C	BCA_CC306 : Operating System		
PW			
Units	Topics to be covered	No. of hours	
1	Introduction to Operating system, Types of operating systems,	5	
	Functions of OS, System Calls.		
2	Process Management- Life cycle of a Process, Process State	15	
	Transition Diagram, Process Control Block and		
	Implementation of processes, context switching, Schedulers		
	Process Scheduling goals, Non-pre-emptive and pre-emptive		
	scheduling algorithms- First Come First Serve, Shortest Job		
	First, Round Robin, Priority Scheduling		
	Concurrent processes, Concept of critical section,		
	Semaphores		
	Concept of Deadlock, Condition for deadlock. Concept of		
	deadlock prevention, detection and recovery.		
3	Memory Management, - Physical and Logical address, Fixed	15	
	and Variable Partitioning, Partition Allocation Algorithm (First-		
	fit, Best Fit, Worst Fit)		
	Memory Allocation Strategies: Contiguous and Non		
	Contiguous Allocation, Paging, Segmentation		
	Virtual memory, Demand Paging, Page replacement		
	Algorithms (FIFO, LRU and Optimal).		
4	File system: File structure, File attributes, File operations, File	20	
	access, File allocation methods, Directory structures,		
	Disk Management and Disk scheduling techniques (FCFS,		
	Shortest Seek Time First, Scan, Look)		
	Introduction to I/O Management, I/O Techniques : Polling,		

Interrupt Driven I/O and DMA	
Buffering, Caching, Spooling	
Practical of Linux and Shell Programming	30
TOTAL	90

- 1. Silberschatz Abraham , Galvin P eter Baer and Gagne Greg. (2006). OPERATING SYSTEM PRINCIPLES, John Wiley & Sons, New Delhi
- 2. Chauhan Naresh, (2014). *Principles of Operating System,* Oxford University Press, New Delhi
- Stallings William, (2017). Operating System Internal & Design Principles, Pearson, Noida
- 4. Tanenbaum Andrew S., (2012)., Modern Operating System, PHI, New Delhi
- 5. Harvey M. Deltel Paul J. Destel David R. Choffnes, (2012). *Operating System*, Pearson, Noida
- 6. Harwani B.M.. (2015). UNIX and SHELL, Oxford Higher Education, New Delhi
- 7. Srieengan K. (2008). Understanding UNIX, PHI, New Delhi
- 8. Khurana Rohit (2014), Operating System. Vikas Publishing House Pvt. Ltd, New Delhi.

SEMESTER - III

Course Outcomes:

- **CO1**: Recognise the structure of Data Communications System and its components and basics of Networking.
- CO2: Explain the concepts of Network models (OSI and the TCP IP Reference models), their functions of OSI Layers and different Protocols used in these Model.
- **CO3**: Illustrate various Networking devices and their functions, Multiplexing, Switching Techniques, IP Addressing.

CO4: Compare different Transmission media, Flow control and Error Detection Techniques.

BCA C	BCA CC307 : Computer Networks		
PWC (Theory : 5 credits + Tutorial: 1 credit)			
Units	Topics to be covered	No. of hours	
1	Introduction to Data Communication: Characteristics,	15	
	Components, Transmission Modes.		
	Introduction to Computer Network : Types of Network – LAN,		
	WAN, MAN, Network Topologies: Star, Ring, Bus, Mesh,		
	Introduction to Internet		
	Overview of OSI Reference Model and TCP/IP Protocol suite		
2	Characteristics of Physical Layer, Analog and Digital Signal,	15	
	Multiplexing Techniques - FDM, TDM, Transmission Media,		
	Switching Techniques: Circuit Switching, Packet Switching,		
	Message Switching,		
3	Connecting Devices- HUB, Switch, Bridge, Repeater, Router,	20	
	Gateway and NIC		
	Characteristics of Data Link Layer, Framing, Introduction to		
	Flow and Error Control		
	Characteristics of Network Layer, IP Addressing		
4	Functionalities of Transport Layer, Session Layer,	25	
	Presentation Layer and Application Layer.		
	Protocols: Ethernet, TCP, IP, UDP, ARP, RARP, HTTP,		
	SMTP, FTP, TELNET		
	Tutorial	15	
	TOTAL	90	

Reading List

- 1. Forouzan Behrouz A. (2003). *Data Communication and Networking*, Tata Mc Graw Hill, New Delhi
- 2. Commerce Douglas E., (2004). *Computer Network and Internet*, Pearson Education, New Delhi
- 3. Lingana Fred Halsall and Kulkarni Gouda, (2007). *Computer Networking and the Internet*, Pearson Education, Noida
- Black Uyless, (1993). Computer Network Protocol, Standard and Interfaces, PHI Learning Pvt. Ltd., New Delhi
- 5. Kurose James F. & Ross Keith W., (2012). *Computer Networking A Top-down approach*, Pearson, Noida
- 6. Tannenbaum Andrew S. & Wetherall David J., (2012). *Computer Networks*, Pearson, Noida

SEMESTER - IV

Course Outcomes:

- **CO1**: State Major algorithms and data structures commonly used in different areas of Computer applications
- **CO2**: Analyze the asymptotic performance of algorithms and write rigorous correctness proofs for algorithms.
- **CO3**: Implement important algorithmic design paradigms and methods of analysis for different algorithms.
- **CO4**: Apply efficient algorithms in common design situations.

BCA C	BCA CC408 : Design and Analysis of Algorithms		
PW			
Units	Topics to be covered	No. of hours	
1	Introduction	20	
	Basic Design and Analysis Techniques of Algorithms,		
	Correctness of Algorithm.		
	Algorithm Design Techniques		

	Iterative Techniques, Divide and Conquer, Greedy Algorithms	
		05
2	Sorting and Searching Techniques	25
	Elementary Sorting Techniques-Bubble Sort, Insertion Sort,	
	Merge Sort, advanced sorting techniques - Heap Sort, Quick	
	Sort, searching techniques, Medians & Order Statistics,	
	Complexity Analysis	
3	Lower Bounding Techniques	17
	Decision Trees	
	Balanced Trees	
	Red-Black Trees	
4.	Graphs	13
	Graph Algorithms–Breadth First Search, Depth First Search and	
	its applications, Minimum Spanning Trees	
	String Processing, String Matching.	
	Tutorial	15
	TOTAL	90

- 1. Cormen T.H., Leiserson Charles E., Rivest Ronald L and Stein Clifford, (2009). Introduction to Algorithms, PHI, New Delhi
- Sarabasse & Gelder A.V., (1999). Computer Algorithm Introduction to Design and Analysis, Publisher – Pearson, New Delhi
- 3. Levitim Dr. Anany, (2012). *Introduction to Design & Analysis of Algorithm*, Pearson, New Delhi.
- 4. Pandey Hariom, (2008). *Design & Analysis of Algorithm*, University Science Press, Imprint of Laxmi Publications, New Delhi.
- 5. Dave Parag Himanshu, (2009). *Design & Analysis of Algorithm*, Pearson Education, New Delhi.

SEMESTER - IV

Course Outcomes:

After the completion of the course, the students will attain the ability to:

- **CO1**: Illustrate the basics of software its characteristics, SRS and its components.
- **CO2**: Classify the fundamentals of different software process models & techniques to construct larger, and more complex software systems
- **CO3**: Apply software engineering concepts to design, develop and maintain the software.
- **CO4**: Implement Software Testing for good Software Quality Assurance.

BCA C	BCA CC409 : Software Engineering		
PW	c (Theory :5 credits + Tutorial: 1 credit)		
Units	Topics to be covered	No. of hours	
1	The Evolving Role of Software, Software Characteristics,	20	
	Software Engineering approach, Software Process		
	Framework, Framework and Umbrella Activities, Process		
	Models, Capability Maturity Model Integration (CMMI).		
2	Software Requirement Analysis: Requirement Analysis and	20	
	Modelling Techniques, Software Project Management: Project		
	Estimation, Project Scheduling, Risk Management.		
3	Software Design: Design Concepts, Approaches to Software	15	
	Design, Introduction to User Interface Design, Software		
	Coding		
4	Software Testing: Unit Testing, Integration Testing, System	20	
	Testing, Black-Box Testing, White-Box Testing. Software		
	Quality: Software Quality Assurance, Metrics for Process and		
	Projects.		
	Tutorial	15	
	TOTAL	90	

Reading List

- 1. Pressman R.S. (2001). Software Engineering A Practitioner's Approach ,MC Graw Hill New Delhi
- Mall Rajiv, (2014). Fundamentals of Software Engineering , PHI Learning Pvt. Ltd, India
- Sabharwal Sangeeta. (2008) Software Engineering, New Age International, New Delhi
- 4. Stephens Rod., (2015). *Begining Software Engineering*, Willey India, New Delhi.
- 5. Aggarwal K.K. (2005). Software Engineering, New Age International, New Delhi

SEMESTER - IV

Course Outcomes:

- **CO1**: Understand the fundamental elements of Database Management System using basic concepts of data model, entity-relationship model, database design etc.
- **CO2**: Design ER-Models to represent simple database application scenarios and convert them into tables.
- CO3: Implement Normalization for the optimization of Database Design
- **CO4**: Use MS-Access package as Database Management software.

BCA CO	BCA CC410 : Database Management System		
PWC	(Theory : 4 credits + Practical: 2 credits)		
Units	Topics to be covered	No. of hours	
1	Concept of Database and DBMS, Data Base System versus	10	
	File System, Views of Data, Data models (Relational,		
	Hierarchical, Network and Object-oriented), Layered		
	architecture of DBMS.		

2	Entity Relationship(ER) Modeling: Entity: Entities and Entity	15
	sets, Attributes, Relationships and Relationship sets, ER	
	Diagram, Codd's Rule.	
3	Relationship Database Model, Structure of Relational	20
	Database, Data Dependency and Concept of Relational	
	Keys, Normalization and Normal forms: INF, 2NF, and 3NF	
	Mapping ER Models to Relational Database	
4	Introduction to Transaction Processing and Concurrency	15
	Control.	
	File Structure and Indexing,	
	Overview of File organizations Sequential, Indexed, and	
	Direct Access files.	
	Practical using MS - Access	30
	TOTAL	90

- 1. Singh Ikvinder Pal (2014), Database Management Systems and Oracle, Khanna Book Publishing CO (P) Ltd, New Delhi.
- 2. Silberschatz, A. Korth H. F. and Sudarshan S. (2011). *Database Systems Concepts*, Tata McGraw Hill, New Delhi
- 3. Elmasri Ramez, Navathe Shamkant B. (2016). *Fundamentals of Database Systems* Pearson Education Limited, New Delhi
- 4. Chopra Dr. Rajiv. (2010) *Database Management System (DBMS) A Practical Approach*, S Chand Publications, New Delhi
- 5. Lambert Joan , Cox Joyce (2010). *Microsoft*® *Access*® 2010 Step by Step Microsoft Press,
- 6. Lambart Steve, Dow M, Lambert III and Preppemau Joan (2012). Microsoft Office Access 2007 Step by Step, PHI Learning Pvt Limited, New Delhi.

SEMESTER - V

Course Outcomes:

- **CO1**: Describe the fundamental concepts and features of Java Programming language.
- **CO2**: Implement Object Oriented Programming Concepts (class, constructor, overloading, inheritance, overriding) in java.
- **CO3**: Implement concepts of Multithreading and Exception Handling in Java.
- **CO4**: Create and Use Packages and Interfaces in a Java program and Develop Graphical User Interface applications and Web based applications in Java by importing applet, AWT

BCA CCS	511 : JAVA Programming	
PWC	(Theory :4 credits + Practical: 2 credits)	
Units	Topics to be covered	No. of hours
1	Java Architecture and Features, Difference between C++	15
	and Java, Compiling and Executing a Java Program,	
	Variables, Constants, Keywords, Data Types, Operators,	
	Expressions, Executing Basic Java Programs	
2	Conditional and Looping Statements, Java methods,	15
	Definition, Scope, Passing and Returning Arguments, Type	
	Conversion and Type Checking, Using Arrays(1-D and 2-D)	
3	Defining and Using Classes in Java, Constructors, Method	15
	Overloading, Class Variables and Methods, Objects as	
	parameters, final keyword	
	Built-in Java Class Methods,	
	Java Strings: Java String class, Creating and Using String	

	Objects.	
4	Inheritance (Single Level and Multilevel), Method	15
	Overriding, Interfaces and Packages (Swing),	
	Java Applets, Event handling in Java.	
	Practical using JAVA	30
	TOTAL	90

- 1. Balaguruswamy E. (2014), *Programming with Java ,4th Edition*, McGraw Hill, New Delhi
- Malhotra Sachin and Choudhury Saurabh. (2003). Programming *in Java*, Oxford University Press, New Delhi
- 3. Hubbard John R. (2004). *Programming with JAVA Schaum's Series*, McGraw Hill, New Delhi
- 4. Sagayaraj S., Denis R, Karthik P and Gajalakshmi D, (2018). *Java Programming,* Universities Press, Hyderabad
- 5. Schildt Herbert, (2010). Java: A Beginner's Guide, Oracle Press, New York
- 6. Majithia Ravi. (2015). *Java EE: from Trainee to Trained*, Himalaya Publishing House, Mumbai

SEMESTER – V

Course Outcomes:

- **CO1**: Define the basic concepts and applications of Theory of Computation.
- **CO2**: Mathematical foundations, algorithmic principles and computer science theory to model and design computer-based systems.
- CO3: Apply computational mathematics in the field of Computer Applications.
- **CO4**: Recognises and comprehend formal reasoning about languages.

BCA C	BCA CC512 : Theory of Computation		
PWC	c (Theory :5 credits + Tutorial: 1 credit)		
Units	Topics to be covered	No. of hours	
1	Language and Grammars: Alphabets, Strings, Basic	15	
	Operations on strings and Languages, Concatenation, Kleene		
	Star, Regular Expressions and Languages.		
2	Types of Grammars and Chomsky- Hierarchy, Derivation	20	
	Trees, Backus – Naur Form, Finite state machines with and		
	without outputs. Finite State Automata- DFA and NFA and		
	their equivalence. Introduction of Moore Machine and Mealy		
	Machine.		
3	Regular Sets and Pumping Lemma, Kleen's Theorem,	20	
	Regular Grammar, Introduction to Pushdown Automata and		
	Linear-Bounded Automata.		
4	Context-Free Grammars and Languages, Properties of	20	
	Context Free Languages (Closure Property, Periodicity		
	Property and Algorithmic Property).		
	Tutorial	15	
	TOTAL	90	

- 1. Gupta Amit. (2010). *Theory of Automata and Formal Language*, Khanna Book Publishing, New Delhi
- 2. Mishra KLP and Chandrasekhar N. (2011). *Theory of Computer Science Automata, Languages and Computation*, PHI Learning Pvt. Ltd., New Delhi
- 3. Daniel I.A.Cohen. (1996). Introduction to computer theory, John Wiley
- 4. Lewis & Papadimitriou, (1997). *Elements of the theory of computation*, PHI Learning Pvt. Ltd., New Delhi.

- 5. Hoperoft, Aho, Ullman. (2006). *Introduction to Automata theory, Language & Computation*, Pearson Education.
- 6. Linz P. (2006). *An Introduction to Formal Language and Automata,* Publication Jones Bartlett

<u>SEMESTER – VI</u>

Course Outcomes:

- **CO1**: State basics of Internet Technologies
- **CO2**: Illustrate various Java technologies like JavaScript, JDBC, JSP, Java Beans etc widely used in web development processes.
- **CO3**: Develop and execute Programs using above mentioned technologies.
- **CO4**: Create dynamic, interactive web applications, database driven applications.

BCA CC613 : Internet Technologies		
PW	c (Theory :4 credits + Practical: 2 credits)	
Units	Topics to be covered	No. of hours
1	Java	5
	Use of Objects, Array and ArrayList class	
2	JavaScript	25
	Data types, operators, functions, control structures, events and	
	event handling	
	JDBC	
	JDBC Fundamentals, Establishing Connectivity, Creating and	
	Executing SQL Statements, Working with Result Set Objects.	
3	JSP	20
	Introduction to JavaServer Pages, HTTP and Servlet Basics,	
	Problem with Servlets, JSP Processing, Setting Up the JSP	
	Environment, Implicit JSP Objects, Conditional Processing,	
	Declaring Variables and Methods, Error Handling and	
	Debugging, Sharing Data Between JSP Pages, Requests and	

	Users, Database Access.	
4	Java Beans	10
	Java Beans Fundamentals, JAR files, Introspection,	
	Developing a simple Bean, Connecting to DB	
	Programming of Internet Technologies	30
	TOTAL	90

- 1. Ivan Bayross, (2009). *Web Enabled Commercial Application Development Using HTML, DHTML, Javascript, PERL, CGI*, BPB Publications, New Delhi.
- 2. Horstmann Cay, (2009). *BIG Java*, Wiley Publication, New Delhi
- 3. Schildt Herbert, (2009). *Java 7, The Complete Reference,* McGraw-Hill Education, New Delhi.
- 4. Keogh Jim, (2002). The Complete Reference J2EE, TMH, New Delhi
- 5. Majithia Ravi, (2015). *Java EE: from Trainee to Trained*, Himalaya Publishing House, Mumbai
- 6. Bangia Ramesh, (2011). *Multimedia & Web Technology*, Khanna Book Publishing CO (P) Ltd, New Delhi

<u>SEMESTER – VI</u>

Course Outcomes:

- **CO1**: Recognise the concept of AI and its applications in diverse fields.
- CO2: Describe the key components of the Artificial Intelligence field.
- **CO3**: Outline the concepts of Natural Language processing and Knowledge representation,
- **CO4**: Classify Types of Learning and identify Expert Systems Architecture.

BCA C	BCA CC614 : Artificial Intelligence		
PW			
Units	Topics to be covered	No. of hours	
1	Definition of AI, History and Scope, AI Techniques,	15	
	Characteristics of AI problems, Intelligent Agents.		
	AI Approaches: Problem Solving with State-Space Search and		
	example (a) Eight Tile Puzzle Problem (b) Travelling		
	Salesman Problem (c) Water Jug Problem		
2	Knowledge Representation: Introduction, Propositional	15	
	Calculus, Predicate Calculus and Quantifiers		
	Game Solving (Adverbial Search): Introduction, Game Tree,		
	Simple introduction to a) Minimax algorithm (b) Horizon effect		
	problem		
3	Fuzzy set theory-Definition, Membership function,	15	
	Representation, Types and Characteristics of fuzzy-sets,		
	Simple theorems on Fuzzy sets operations (Union,		
	Intersection and Negation of fuzzy-sets only).		
4	Learning: Introduction and Concept, Types of learning.	15	
	Expert systems: Introduction, Characteristics and need of ES		
	ES Architecture.		
	Tutorial	30	
	TOTAL	90	

- 1. Padhy N.P. (2005). *Artificial Intelligence and intelligent Systems*, Oxford Publications, New Delhi
- 2. Chopra Rajiv, (2012). *Artificial Intelligence: A Practical Approach*, S. Chand Publications, New Delhi
- 3. Patterson D W, (1990). Introduction to Artificial Intelligence and Expert Systems, PHI, New Delhi
- 4. Charnak Eugene, (2005). Introduction to Artificial Intelligence, Pearson, Noida

5. Manro Sunita, Manro Rajan, (2016). *Artificial Intelligence*, Kalyani Publishers, New Delhi.

Generic Elective Papers (GE) (6 credits each)

<u>SEMESTER – I</u>

Generic Elective (GE) Course: An elective course chosen generally from an unrelated discipline/subject, with an intention to seek exposure is called a Generic Elective.

P.S: A core course offered in a discipline/subject may be treated as an elective by other discipline/ subject and vice versa and such electives may also be referred to as Generic Elective.

Course Outcomes:

- CO1: Explain basic components, structure and functions of a Computer System
- **CO2**: Classify the types of Software, Hardwares and Peripherals of Computer System
- **CO3**: Outline the functions of Operating systems and Programming languages
- **CO4**: Use MS-office package for creating professional, documents, spreadsheets and presentations.

BCA GE101: Computer FundamentalsPWC(Theory :4 credits + Practical: 2 credits)		
Units	Topics to be covered	No. of hours
1	Introduction, History of Computers, Characteristics of	
	Computers, Basic Computer Organization, Classification of	20
	computers, Generations of Computers. Generation of	
	Computer Languages, Translators, Application of Computers	
	Input Devices, Pointing Devices, Handheld Devices, Optical	
	Devices, Audio-Visual Input Devices, Output Devices	

2	Computer Memory & Processor: Introduction, Memory	
	Hierarchy, Processor Registers, Cache Memory, Primary	10
	Memory RAM& Types of RAM, ROM (PROM, EPROM,	
	EEPROM), Secondary Storage Devices	
3	Introduction to Computer Software, Classification of	
	Computer Software, Applications and System Software	20
	Introduction to Operating System, Functions of Operating	
	System, Types of Operating System	
4	Introduction to Networking, Advantages & Disadvantages of	
	Networking, Types of network LAN,WAN etc., Transmission	10
	Media, Topology.	
	Overview of Emerging Technologies: Bluetooth, Cloud	
	Computing, Big Data, Data Mining, Mobile Computing and	
	Embedded Systems.	
	LAB of MS-OFFICE	30
	TOTAL	90

- 1. Thareja Reema. (2014). *Fundamental of Computers* ,oxford Publication New Delhi.
- 2. Ram B. (2000). Fundamental of Computers, New Age International, New Delhi
- 3. ITL Education Solutions Limited, (2011). *Introduction to Computer Science*, Pearson. India
- 4. Sinha Pradeep Kumar & Sinha Priti. (2011). *Computer Fundamentals*, BPB Publication, New Delhi
- 5. Nagpal D.P. (2013). *Computer Fundamental Concepts System & Applications*, S.Chand, New Delhi.

SEMESTER - II

Course Outcomes:

- **CO1**: Recognize the basics of Computer Programming Concepts, using C Programming Language.
- **CO2**: Explain the concept of C character set, identifiers and keywords, variable different data types, operators and programming constructs.
- **CO3**: Apply the concept of advanced topics like Arrays, Functions, Pointers, Structures in various programmes
- **CO4**: Create and execute different programmes using Procedural programming method.

BCA G	E202 : Programming Concepts	
PWC	c (Theory :4 credits + Practical: 2 credits)	
Units	Topics to be covered	No. of hours
1	Overview of Procedure oriented programming, Flowcharts.	10
	Introduction to C language	
	Data types, Defining and Initializing Variables, Scope of	
	Variables, Keywords, Casting of Data Types, Operators	
	(Arithmetic, Relational, and Logical), main() function,	
	Compiling and Executing a program, Using Comments in	
	programs, Character I/O (getc, getchar, putc), printf(), scanf(),	
	Basic Header Files (stdio.h, conio.h, math.h, string.h, etc).	
2	Simple Expressions in C, Understanding precedence of	10
	Operators in Expressions, Conditional Statements (IF, IF	
	ELSE, Nested IF, Switch-Case), Iterative Statements(FOR,	
	WHILE, and DO-WHILE), Use of BREAK and CONTINUE in	
	Loops, Nested loops.	
3	Use of functions, Call by Value, Call by Reference, Functions	20
	returning value, void function, One Dimensional Arrays	
	(Declaring an Array, Initializing an Array, Accessing individual	
	elements in an Array, Manipulating array elements using	
	loops), Use Various types of arrays (integer, float and	
	character arrays / Strings), Two-dimensional Arrays, Working	

	with Rows and Columns of a matrix.	
4	Understanding use of structures, Declaring, initializing and	20
	using simple structures, Manipulating individual members of	
	structures, Array of Structures, Understanding Pointer	
	Variable, Simple use of Pointers, Pointer arithmetic.	
	Practical of C Programs	30
	TOTAL	90

- 1. Kanetkar Yashvant. (2001). Let us C, B&B, New Delhi
- 2. Schildt Herbert. (2010). The Complete Reference C, Tata Mc Graw Hill, New Delhi
- 3. Kamthan Ashok N. (2012). Programming in C, Pearson, Noida
- Jacquline A. Jones & Keith Harrow. (2003). C Programming with Problem Solving, Dream Tech Press, New Delhi
- 5. Subburaj R. (2011). Programming in C, Vikas Publication House, Noida
- 6. Jeyapooran T. (2011). Programming with C, Vikas Publication House, Noida

<u>SEMESTER – III</u>

Course Outcomes:

- **CO1**: Recognize the fundamental concept of Relational Database Management System using relational data model, entity-relationship model, relational database design and relational algebra.
- **CO2**: Design ER-Models to represent simple database application scenarios and convert them into relational tables.
- **CO3**: Execute SQL commands as a tool for Database Management.
- **CO4**: Design and Execute queries for information storage and retrieval using SQL.

BCA GE	BCA GE303 : Database Management System			
PWC	PWC (Theory :4 credits + Practical: 2 credits)			
Units	Topics to be covered	No. of hours		
1	Concept of Database and DBMS, Data Base System versus File System, Views of Data, Data Models (Relational, Hierarchical, Network and Object-oriented), Layered Architecture of DBMS.	10		
2	Entity Relationship(ER) Modeling: Entity: Entities and Entity sets, Attributes. Relationships and Relationship Sets, ER Diagram.	15		
3	Relational Database Model, Structure of Relational Database, Data dependency and Concept of Relational Keys, Normalization and Normal Forms: 1NF, 2NF and 3NF.	15		
4	 Introduction to SQL Managing Tables and Data: Creating and Manipulating Tables (Including constraints) Data manipulation Command like insert, update, delete SELECT statement with WHERE, GROUP BY and HAVING, ORDER BY, Special operator like IN, BETWEEN, LIKE 	20		
	Practical Using SQL TOTAL	30 90		

1. Silberschatz, A. Korth H. F. and Sudarshan S. (2011). *Database Systems Concepts*,Tata McGraw Hill, New Delhi

- 2. Elmasri Ramez , Navathe Shamkant B. (2016). *Fundamentals of Database Systems* Pearson Education Limited, New Delhi
- 3. Chopra Dr. Rajiv. (2010) *Database Management System (DBMS) A Practical Approach*, Chand Publications, New Delhi
- 4. Singh Ikvinder Pal (2014), Database Management Systems and Oracle, Khanna Book Publishing CO (P) Ltd, New Delhi.
- 5. Bayross Ivan (2009). SQL, PI/SQL: The Programming Language of Oracle, BPB Publications, New Delhi

SEMESTER - IV

Course Outcomes:

- **CO1**: State the basics of Python Programming language using various data types, Programming constructs
- **CO2**: Explain Python Functions, Modules and Packages and apply these concepts in programs.
- **CO3**: Create and execute simple Python Programs.
- **CO4**: Implement Object Oriented Programming concepts using Python.

BCA G	E404 : Python Programming	
PWC	c (Theory :4 credits + Practical: 2 credits)	
Units	Topics to be covered	No. of hours
1	Introduction To Python: Features of Python, Advantages of	6
	Python, Python variables, Python basic operators	
	Python Data Types: Declaring and using Numeric data types:	
	int, float, complex	
	Use of Tuple data type	
2	Python Program Flow: Control Conditional blocks using if,	12
	else and elif, Simple For loops in python	
	For loop using ranges, string, list and dictionaries	

	Use of While loops in python	
	Loop manipulation using pass, continue, break and else	
	Programming using Python conditional and loops block	
3	Strings in Python: Creating Strings, Traversing a String,	15
	Special String Operators: Concatenating Strings, Replicating	
	Strings.	
	Lists in Python: Introduction, Creating / Declaring List,	
	Accessing the List Elements, Traversing a list, Comparing	
	Lists.	
4	Concept of Class, object and instances Constructor, class	27
	attributes and destructors.	
	Inheritance, Overlapping and Overloading Operators	
	Adding and retrieving dynamic attributes of classes	
	Programming using OOPS support	
	Python Functions, Modules And Packages: Organizing	
	Python codes using functions.	
	Practical of Python Programming	30
	TOTAL	90

- 1. Thareja Reema (2017). Python Programming Using Problem Solving Approach, Oxford Publication, New Delhi
- 2. Lutz Mark , (2013). *Learning Python:* Powerful Object-Oriented Programming, O'Reilly Media, Inc., USA
- 3. Zelle John M. (2004). *Python Programming:* An Introduction to Computer Science, Jem Leisy USA
- 4. Rossum Guido Van , Python Dev Team (2016). *Python 36 Tutorial :* ART POWER International PUB
- 5. Dawson Michael. (2010). Python Programming for the Absolute Beginner, Cengage Learning, USA

Discipline Specific Elective (DSE) (6 credits each)

<u>SEMESTER – V</u>

Discipline Specific Elective (DSE) Course: Elective courses may be offered by the main discipline/subject of study is referred to as Discipline Specific Elective. The University/Institute may also offer discipline related Elective courses of interdisciplinary nature (to be offered by main discipline/subject of study).

Course Outcomes:

- **CO1**: Define relational database concepts and design.
- **CO2**: Implement design principles including the E-R method and Normalization approach for logical design of databases.
- **CO3**: Formulate and Execute various SQL queries for information storage and retrieval.
- **CO4**: Design and Execute PL/SQL blocks using Procedures, Functions, Packages and Triggers, Views, Cursors etc.

BCA DSE501 : Oracle			
PW	c (Theory :4 credits + Practical: 2 credits)		
Units	Topics to be covered	No.	of
		hours	
1	Relational database- advanced concepts, Introduction to ORACLE	10	
	Normalization- Different normalization techniques		
2	Introduction to SQL * Plus: SQL Commands and Data types, Operators	5	
	and Expressions.		
3	Managing Tables and Data:	15	
	 Creating and Altering Tables (Including constraints) , Integrity 		
	Constraints		
	 Data Manipulation Command like Insert, update, delete 		

	SELECT statement with WHERE, GROUP BY and HAVING ORDER	
	BY, Special operator like IN, BETWEEN, LIKE.	
	Join, Built in functions	
	String Functions: Rpad, Lpad, Lower, Upper, Initcap, Length, Substr,	
	Instr.	
	Group value functions: Avg, Count, Max, Min, Sum, etc.	
	Special Functions: Date, Add_months, Last_day, Months_between,	
	Next_day.	
	Transaction Control Statements - Commit, Rollback, Savepoint	
4	Other Database Objects: View and types, Introduction to PL/SQL: SQL	30
	v/s PL/SQL, PL/SQL Block Structure %TYPE and %ROWTYPE,	
	Function and Procedure, Cursor (Implicit, Explicit), Trigger (Before and	
	after trigger).	
	Practical using SQL and PL\SQL	30
	TOTAL	90

- 1. Bayross Ivan , (2009). *SQL, PI/SQL:* The Programming Language of Oracle, BPB Publications, New Delhi
- 2. Schwarz Baron, (2012) High Performance My SQL, O'Reilly, USA
- 3. Vaswani Vikram, (2004). The Complete Reference My SQL, Mc Graw Hill Educations
- 4. Singh Dr. Ikvinder Pal, (2014). *Database Management System & Or*acle, Khanna Book Publishing Co. (P) Ltd, New Delhi
- 5. Gehani Narain, (2008) The Database Book Principles and Practice using My SQL, Universities Press, Hyderabad
- 6. Gehani Narain, Annamalai Melliyal, (2012). *The Database Book Principles and Practice using Oracle Database System*, Universities Press, Hyderabad

SEMESTER – V

Course Outcomes:

- **CO1**: Define fundamental concepts of Data Mining, Data Warehouse Process and architecture
- **CO2**: Classify and Compare data mining and data ware housing techniques.
- **CO3**: Design data warehouse with dimensional modelling.
- **CO4**: Apply OLAP operations in different case studies.

BCA D	BCA DSE502 : Data Mining		
PW	PWC (Theory :5 credits + Tutorial: 1 credit)		
Units	Topics to be covered	No. of hours	
1	Introduction to Data Warehousing, Features, class and	10	
	lifecycle of Data, Data Flow from warehouse to operational		
	systems		
2	Concept of Data mining, Overview: Predictive and	20	
	Descriptive supervised and unsupervised learning		
	techniques, process of knowledge discovery in databases,		
	pre-processing methods		
3	Data Mining Techniques: Association Rule Mining,	25	
	Classification and Regression Techniques, Clustering,		
	Scalability and data management issues in Data Mining		
	algorithms, Measures of Interestingness		
	Applications of Data Mining		
4	Data Warehouse and OLAP	20	
	Data Warehouse and DBMS		
	Multidimensional data model		
	OLAP operations		
	Tutorial	15	
	TOTAL	90	

- 1. Pudi Vikram, Krishna P.Radha, (2014). *Data Mining*, Oxford University Press, New Delhi
- 2. Yanchang Zhao & Yonghua Cen, (2014). *Data Mining Application with R*, Academic Press, New Delhi
- Singh Dr. Ikvinderpal, (2014). Data Mining and Warehouse, Khanna Book Publishing Co. (P) Ltd, New Delhi
- Linoff Gordon S., Berry Michael J.A., (2015). *Data Mining Techniques,* Wiley India Pvt Limited, New Delhi
- 5. Pujara Arun K., (2005). Data Mining Techniques, University Press, Hyderabad
- 6. Dunham Margaret H., (2006). *Data Mining: Introductory And Advanced Topics,* Pearson Education India, New Delhi

SEMESTER – VI

Course Outcomes:

- **CO1**: State the basics of Python Programming language using various data types, Programming constructs
- **CO2**: Explain Python Functions, Modules and Packages and apply these concepts in programs.
- **CO3**: Create and execute simple Python Programs.
- **CO4**: Implement Object Oriented Programming concepts using Python.

BCA DS	E603 : Python Programming		
PWC	(Theory :4 credits + Practical: 2 credits)		
Units	Topics to be covered	No.	of
		hours	
1	Introduction To Python: Understanding Python variables,	6	
	Python basic Operators, Understanding python blocks		
	Python Data Types: Declaring and using Numeric data types:		

	int, float, complex	
	Using string data type and string operations, Defining list and	
	list slicing, Use of Tuple data type	
2	Python Program Flow: Control Conditional blocks using if, else	12
	and elif, Simple for loops in python	
	For loop using ranges, string, list and dictionaries	
	Use of while loops in python	
	Loop manipulation using pass, continue, break and else	
	Programming using Python conditional and loops block	
3	Concept of class, object and instances Constructor, class	27
	attributes and destructors	
	Real time use of class in live projects	
	Inheritance, overlapping and overloading operators	
	Adding and retrieving dynamic attributes of classes	
	Programming using OOPs support	
	Python Functions, Modules And Packages: organizing Python	
	codes using functions, organizing Python projects into modules	
	Importing own module as well as external module	
	Programming using functions, modules and external packages	
4	I/O and Error Handling In Python: Introduction Data Streams,	15
	Creating Your Own Data Streams, Access Modes, Writing Data	
	to a File, Reading Data From a File, Additional File Methods,	
	Using Pipes as Data Streams, Handling IO Exceptions, Working	
	with Directories, Metadata, Errors, Run Time Errors, The	
	Exception Model, Exception Hierarchy, Handling Multiple	
	Exceptions	
	Practical using Python	30
	TOTAL	90

- 1. Thareja Reema (2017). *Python Programming Using Problem Solving Approach*, Oxford Publication, New Delhi
- 2. Lutz Mark, (2013). *Learning Python:* Powerful Object-Oriented Programming, O'Reilly Media, Inc., USA
- 3. Zelle John M. (2004). *Python Programming:* An Introduction to Computer Science, Jem Leisy USA
- Rossum Guido Van, Python Dev Team (2016). *Python 36 Tutorial :* ART POWER International PUB
- 5. Dawson Michael. (2010). Python Programming for the Absolute Beginner, Cengage Learning, USA

<u>SEMESTER – VI</u>

Course Outcomes:

After the completion of the course, the students will attain the ability to:

- **CO1**: Formulate projects with clearly identified scope and requirements.
- **CO2**: Understand the practical implementation of Software Development Life Cycle.
- **CO3**: Implement programming theories, concepts and principles & use latest computing tools for Software Development.
- **CO4**: Develop team building capacity and work ethics for successful project development and management.

BCA DSE604 : Project

PWC

Software Development Project Work

A student has to undertake a software development project work of six(6) weeks duration during the 6th semester. After completion of the project, the student has to submit a project report which will be evaluated by an External Examiner.

Skill Enhancement Course (SEC) (2 Credits)

<u>SEMESTER – III</u>

Skill Enhancement Courses (SEC): These courses may be chosen from a pool of courses designed to provide value-based and/or skill-based knowledge.

IRS SEC301 : Inter-Religious Studies (Value Based) (02credits)		
PWC		
Unit	Topics to be covered	No. of hours
1	Nature and Need of Inter-Religious study, Scope of Comparative Religion.	05
2	Salient Features of Hinduism, Jainism and Buddhism, Salient Features of Christiany, Islam and Sikkhism.	10
3	Similarities and Differences among Religions, Conflicting truth claims of different religions and inter-religious Harmony.	10
4	Religious Tolerance, Secularism.	05
	TOTAL	30

Reading List :

- 1. Chaudhary, C. Neeraj (1979). "Hinduism", B.I. Publication, New Delhi.
- 2. Devraj,N.K.,(1917)-"Hinduism and Christanity" Asian Publishing House.
- 3. Gordh, George, -"Christian Faith and its Cultural Exoperssion", Printed in USA.
- 4. Hick, John,- "Philosophy of Religion", Prentice Hall of India.

- Hopfe, M.Lewis(1983)- "Religion of the World", Macmillan Publishing Co. Inc, New York
- 6. Masih,Y. (1990)- "Comparitive study of Relgion",Motilal Banarasidass.
- 7. Sethi,S. Arijit, Pummer, Reinhard, (1979)-"Comparitive Religion", Vikas Publishing House pvt. ltd, Delhi.
- 8. Singh, B.N.,(1994)-"Vishwa Dharma Darshan ki Samasyain", Ratna Printing Works.
- 9. Tiwari, Nath Kedar, (1983)-"Comparative Religion", Motilal Banarasidass.
- 10. Ward, CHS (1998) 'Early Buddhism", Caxton Publication, Delhi.

<u>SEMESTER – IV</u>

Course Outcomes:

- **CO1**: Identify different types of Cyber Threats and Cyber Crimes.
- **CO2**: Describe Internet Security Architecture, Security Services and Security Mechanisms.
- **CO3**: Outline important Cyber Laws.
- **CO4**: Implementation of various Security Mechanisms for preventing Cyber attacks.

BCA SEC	402 : Internet Security and Cyber laws	
PWC	(Theory : 2 credits)	
Units	Topics to be covered	No. of hours
1	Introduction to Information security, Network Security	5
	Model	
2	Security issues, types of Attacks, Security Services: Digital	9
	Signatures, Digital Certificates	
3	Firewalls, Malware, Installation of Anti-virus and firewall	10
4	Introduction to Cyber Laws and Cyber Security	6
	TOTAL	30

- 1. Pfleeger C. P. and Pfleeger S. L, Security in Computing, PHI
- 2. Stallings W Network Security Essentials Applications and Standards, PHI
- Gupta Prakash C., (2015). Cryptography and Network Security, PHI Learning Pvt Ltd, New Delhi
- 4. Singh Brijendra, (2012). *Network Security and Management*, PHI Learning Pvt Ltd, New Delhi
- 5. Ahamad Faiyaz, (2013). Cyberlaw and Information Security, Dreamtech Publications

Ability Enhancement Compulsory Course (AECC) (2 credits each)

<u>SEMESTER – I</u>

<u>SEMESTER – II</u>

Course Outcomes:

- **CO1** After completion of the course, the student will Understand multidisciplinary nature of environmental studies.
- **CO2** Understand the concept and types of natural resources and environmental pollution.
- **CO3** Evaluate the anomalies created due to haphazard population growth and its impact on environment.
- **CO4** Understand about the organizations, conventions and legislations working on mitigation of environmental issues.

EVS	EVS AEC202 : Environmental Science (2 Credits)	
PWC		
Unit	Topics to be covered	No. of
		hours
1	(a) Multidisciplinary Nature of Environmental Studies: Definition,	07
	Scope and Importance.	
	(b) Concept of Ecosystem: - Components, Elementary Idea of	
	Major Ecosystem:	
2	(a) Natural Resources : Land, Water, Forest And Mineral	10
	Resources : Introduction; Earth's Resources and Man; Renewable	
	and Non-Renewable Resources ; Natural Resources and	
	Associated Problems ; Non-Renewable Resources ; Renewable	
	Resources ; Non-Renewable Energy; Renewable Energy,	
	Conservation of Natural Resources	
	(b) Biodiversity and its conservation: Hotspots and threats to	
	Biodiversity : Biodiversity ; Definition ; Keystone Species ;	
	Conservation of Biodiversity ; Methods For The Conservation of	
	Wildlife ; Hot Spots ; Types of Biodiversity ; Genetic, Species and	
	Ecosystem Diversity, Threats to Biodiversity; Endangered And	
	Endemic Species ; Conservation of Biodiversity: In Situ And Ex-	
	Situ ; Wildlife Sanctuaries and National Parks of India ; The Need	
	for An Integrated Protected Area System (IPAS) ; Beej Bachao	
	Andolan ; List of Biosphere Reserves in India ; Tiger Reserves in	
	India.	
3	Environmental Pollution:	05
	(a) Causes, Effects, and Control Measures ; Types and sourcesof	
	Pollution.(i) Air Pollution; Sources of air pollution and its impact on	
	human health.(ii) Water Pollution and contamination:	
	Introduction, Types, and sources; Classification of Water Pollutants.	
	Impact on human health. (iii) Soil Pollution: Introduction:	
	Contaminants and Degradation; Impact on human health. (iv)	

Т	TOTAL	30
e	enforcement of environmental legislation.	
F	Penalties ; Forest Conservation Act ; Penalties ; Issues involved in	
а	and control of Pollution) Act; Penalties; Wildlife Protection Act;	
а	and Control of Pollution) Act 1981 ; Penalties ; Water (Prevention	
(EAP) ; Environment Protection Act ; Penalties ; Air (Prevention	
N	Notifications in India ; Environment Action Programme – India	
L	and conventions ; Hazardous wastes ; Some important Acts and	
С	Conventions ; Atmospheric conventions ; Biodiversity conventions ;	
	mportant Dates and Years; Some Important Environmental	
(b) Important Organizations : IUCN ; WWF ; BNHS ; PETA;	
F	Role of Information Technology in Environment and Human Health.	
d	diseases, Mitigation Strategies to control adverse health impact.	
a	and Health ; Infectious Diseases; Water borne and water related	
	Definition of Health Impact Assessment (HIA) by WHO · Climate	
	Human Health : Environmental Health : Examples of Linkages	
	Program · Urban Poverty and The Environment · Environment and	
	Population Growth · Population Explosion – Family Welfare	
	a) Population Growth Variation Among Nations : Clobal	00
	Luman Dopulation and Environment and Important Organizations	08
	c) Environment and Human Health: Outcome of Unhygienic	
	ragedy.	
(GAP); Chipko Movement; Chernobyl disaster; Bhopal Gas	
A	Acid Rain; Effects; Ozone Layer Depletion, Ganga Action Plan	
h	numan health. (b) Public Awareness about Greenhouse Effects;	
F	Permitted Noise Levels; Noise-Control Techniques. Impact on	
	Noise Poliution. Effects of Noise Poliution on Physical Health,	

^{1.} Chandna R. C., 2002: Environmental Geography, Kalyani Publications, Ludhiana.

- 2. UNEP, 2007: Global Environment Outlook: GEO4: Environment for Development, United Nations Environment Programme
- 3. Odum, E. P. et al, 2005: Fundamentals of Ecology, Ceneage Learning India.
- 4. Singh S., 1997: Environmental Geography, PrayagPustak Bhawan. Allahabad.
- 5. Baskar Sushmita and Baskar R. 2007 :Environmental studies for Undergraduate Courses, Unicorn Books, Bangalore